

Millenium Drums

MPS-450

User Manual

E-Drum Module

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1 General information

This document contains important instructions for the safe operation of the product. Read and follow the safety instructions and all other instructions. Keep the document for future reference. Make sure that it is available to all those using the product. If you sell the product to another user, be sure that they also receive this document.

Our products and documentation are subject to a process of continuous development. They are therefore subject to change. Please refer to the latest version of the documentation, which is ready for download under www.thomann.de.

1.1 Symbols and signal words

In this section you will find an overview of the meaning of symbols and signal words that are used in this document.

Signal word	Meaning
DANGER!	This combination of symbol and signal word indicates an immediate dangerous situation that will result in death or serious injury if it is not avoided.
WARNING!	This combination of symbol and signal word indicates a possible dangerous situation that can result in death or serious injury if it is not avoided.
NOTICE!	This combination of symbol and signal word indicates a possible dangerous situation that can result in material and environmental damage if it is not avoided.
Warning signs	Type of danger
	Warning – danger zone.

2 Safety instructions

Intended use

Drum modules are intended to be used for converting digital trigger signals from drum pads to various percussion sounds. Use the unit only as described in this manual. Any other use or use under other operating conditions is considered to be improper and may result in personal injury or property damage. No liability will be assumed for damages resulting from improper use.

This device may be used only by persons with sufficient physical, sensorial, and intellectual abilities and having corresponding knowledge and experience. Other persons may use this device only if they are supervised or instructed by a person who is responsible for their safety.

Safety



DANGER!

Risk of injury and choking hazard for children!

Children can suffocate on packaging material and small parts. Children can injure themselves when handling the device. Never allow children to play with the packaging material and the device. Always store packaging material out of the reach of babies and small children. Always dispose of packaging material properly when it is not in use. Never allow children to use the device without supervision. Keep small parts away from children and make sure that the device does not shed any small parts (such knobs) that children could play with.



WARNING!

Possible hearing damage due to high volumes on speakers or headphones!

With speakers or headphones connected, the device can produce volume levels that may cause temporary or permanent hearing impairment. Over an extended period of time, even levels that seem to be uncritical can cause hearing damage. Do not operate the device permanently at a high volume level. Decrease the volume level immediately if you experience ringing in your ears or hearing impairment.



NOTICE!

Damage to the device if operated in unsuitable ambient conditions!

The device can be damaged if it is operated in unsuitable ambient conditions. Only operate the device indoors within the ambient conditions specified in the "Technical specifications" chapter of this user manual. Avoid operating it in environments with direct sunlight, heavy dirt and strong vibrations. Avoid operating it in environments with strong temperature fluctuations. If temperature fluctuations cannot be avoided (for example after transport in low outside temperatures), do not switch on the device immediately. Never subject the device to liquids or moisture. Never move the device to another location while it is in operation. In environments with increased dirt levels (for example due to dust, smoke, nicotine or mist): Have the device cleaned by qualified specialists at regular intervals to prevent damage due to overheating and other malfunctions.



NOTICE!

Damage to the external power supply due to high voltages!

The device is powered by an external power supply. The external power supply can be damaged if it is operated with the incorrect voltage or if high voltage peaks occur. In the worst case, excess voltages can also cause a risk of injury and fires. Make sure that the voltage specification on the external power supply matches the local power grid before plugging in the power supply. Only operate the external power supply from professionally installed mains sockets that are protected by a residual current circuit breaker (FI). As a precaution, disconnect the power supply from the power grid when storms are approaching or if the device will not be used for a longer period.



NOTICE!

Possible staining due to plasticiser in rubber feet!

The plasticiser contained in the rubber feet of this product may react with the coating of the floor and cause permanent dark stains after some time. If necessary, use a suitable mat or felt slide to prevent direct contact between the device's rubber feet and the floor.

3 Features

- 418 voices
- 30 pre-programmed drum kits
- 10 user kits
- 80 pre-programmed songs
- 5 user songs
- 128 MIDI sounds
- Metronome
- Coach mode with various exercise types
- Connections for headphones, AUX, USB and MIDI
- including drum rack, bass drum pedal, power supply, cabling and sticks
- Operating system: Windows® 8 and later, Mac OS X® 10.8 and later

4 Installation

Setup, connecting pads and pedals

Setup and assembly of the pads and pedals are described in detail in the enclosed assembly instructions. Finally check that all cables between the pads and the e-drum module have been properly connected.

Connecting the power supply

Connect the included power supply to the 9-V input of the e-drum module. Then plug the mains plug into the socket.

Connecting headphones

Connect your stereo headphones to the *[PHONES]* output of the drum module.

Connecting audio devices

Connect the inputs of your amplifier or active monitor to the *[OUTPUT]* sockets of the drum module. If you are using a mono amplifier, connect its input to the *[L/MONO]* output socket of the module.

Connecting a CD or MP3 player

Connect a CD or MP3 player to the *[AUX IN]* input socket of the drum module.

Connecting MIDI devices

Connect external MIDI devices to the *[MIDI OUT]* socket of the drum module.

Connecting USB devices

Connect external MIDI devices or your computer to the USB port of the drum module.



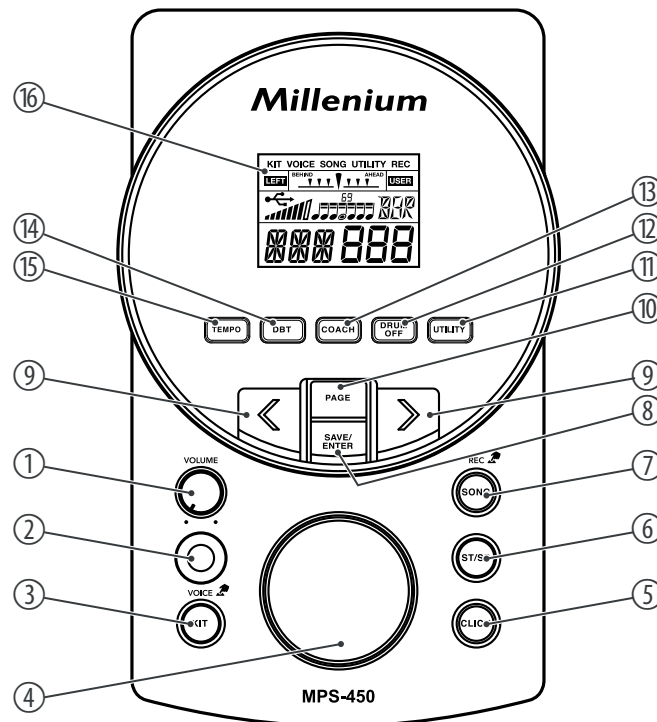
Use a current operating system still supported by the provider to avoid technical difficulties.

Connecting additional pads

Connect an additional crash or tom pad to the *[Crash 2]* or *[Tom 4]* jack sockets.

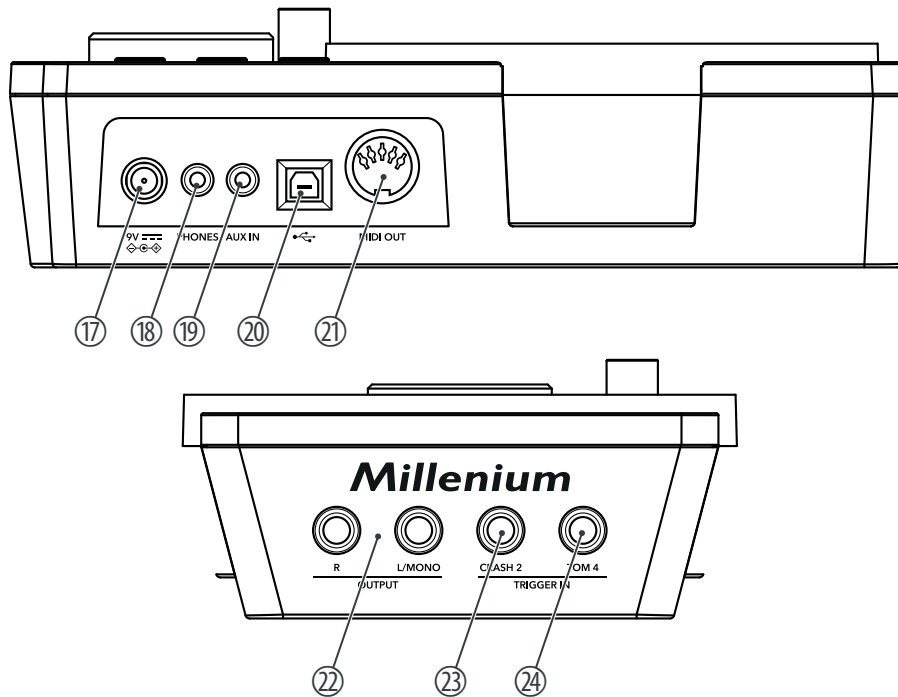
5 Connections and controls

Front panel



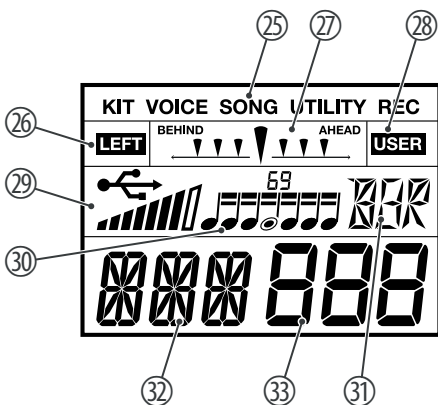
1	[VOLUME] VOLUME control for the headphone output of the device
2	[POWER] Main switch. Turns the device on and off.
3	[Kit/VOICE] Button for opening the 'KIT' and 'VOICE' menus Short press: opens the 'KIT' menu. Press and hold: opens the menu. 'VOICE'.
4	Jog wheel to select a drum kit and quickly set values
5	[CLICK] Switches the metronome on and off
6	[ST/SP] Starts or stops the playback of songs
7	[SONG/REC] Button for opening the 'SONG' menu and recording mode Short press: opens the 'SONG' menu. Press and hold: starts the recording mode.
8	[SAVE/ENTER] Confirms or saves drum kit settings
9	[<] / [>] Selects an option or sets a value
10	[PAGE] Toggles between the settings of different functions
11	[UTILITY] Opens the 'UTILITY' menu for changing device settings
12	[DRUM OFF] Mutes the drum track of a piece of music
13	[COACH] Opens coach mode with practice sets.
14	[DBT] Enables the double bass trigger
15	[TEMPO] Adjusts the metronome and playback speed
16	Display

Rear panel



17	[9 V] Connection socket for the plug-in power supply for power supply
18	[PHONES] Connection socket for headphones
19	[AUX IN] Input for external audio devices such as MP3 or CD players
20	[USB MIDI] Connection socket for an external MIDI device with a USB interface
21	[MIDI OUT] Connecting socket for an external MIDI device
22	[OUTPUT R L / MONO] Output for external audio devices
23	[TRIGGER IN – CRASH2] Connection socket for crash 2
24	[TRIGGER IN – TOM 4] Connection socket for tom 4

Display



25	Displays the current mode, e.g. 'KIT', 'VOICE', 'SONG', 'UTILITY' etc.
26, 28	Displays the current mode of a sublevel
27	Coach mode: Displays the deviation from the beat
29	Displays the connected external device and the current touch velocity
30	Coach mode: Displays the rhythm type
31	Displays the name of the selected pad
32	Displays the currently selected parameter, e.g. volume, trigger curve, etc.
33	Displays the value associated with the selected parameter, or the number of the song, voice, or drum kit

6 Operating

6.1 Functions

Turning on / off



*Check all cable connections for correct fit before turning on
Before switching the device on, turn the [VOLUME] control to minimum.*

Use the [POWER] main switch to turn the drum module on or off. The current device settings are retained when switching off.

Adjusting the volume

To adjust the volume, hit a pad while slowly turning the [VOLUME] control clockwise.

Reset to factory defaults

To reset the entire drum module to factory settings, turn it off first. Then hold down [<] and [>] simultaneously and additionally press [POWER] until the display shows 'FAC SET...'.
'FAC SET...'

Automatic shutoff



When the device is not used it automatically shuts off after 30 minutes.

Use the Utility menu (↪ Chapter 6.12 'Utility menu' on page 22) to disable automatic shutoff.

6.2 Selecting and adjusting drum kits

A drum kit is a compilation in which a certain sound (voice) and several sound parameters are assigned to each pad. Selecting different drum kits lets you customise the sound of your drum kit in seconds to the desired music genre. Besides the 30 pre-programmed drum kits you can also create, customise and save 10 user drum kits.

Selecting a drum kit



The drum kit list is available for download on the product page at www.thomann.de.

To select a certain drum kit, proceed as follows:

1. ➤ Press [KIT/VOICE].
⇒ The current kit name and kit number are displayed.
2. ➤ Use the arrow buttons ([<] / [>]) or the jog wheel to select the desired kit.
The setting is automatically stored.

Selecting Voices



The voice list is available for download on the product page at www.thomann.de.

- 1.** Hold down [KIT/VOICE] for about 2 seconds.
 - ⇒ The current Voice name and Voice number are displayed.
- 2.** Strike the pad whose voice you want to change.
 - ⇒ The name of the current pad is displayed.
- 3.** Use the arrow buttons ([<] / [>]) or the jog wheel to select the desired voice.
 - The setting is automatically stored.

6.3 Playing the drum kit



The lifespan of the bass drum pad's mesh head skin is significantly extended by using the black plastic side of the bass drum beater. When using the felt side however, the abrasion and a possible tearing of the mesh head skin is significantly accelerated.

The bass drum beater can be turned 180 degrees by loosening the locking screw.

Like on an acoustic drum kit, the pads respond to different playing techniques and dynamics. All pads are velocity sensitive. Some voices change their timbre depending on the punch used.

■ Drums

With the snare drum we distinguish between head and rimshot.

- Head

Strike the head only.

- Rimshot

Simultaneously strike the head and the rim or only the rim of the pad.

■ Cymbals

We distinguish the following cymbal zones:

- Bow

Play in the area between the edge and the bell of the cymbal.

- Choke

Choke play is possible with crash and ride cymbals but not with the hi-hat. To do so, stop the sound of the crash and ride cymbals with the hand at the edge of the cymbal immediately after hitting it.

■ Hi-hat

With the hi-hat we distinguish between hi-hat pedal change, open hi-hat, closed hi-hat, hi-hat pedal and splash.

- Hi-hat pedal change
When the pedal is pressed in different positions, the voice changes when the hi-hat pad is hit (similar to an acoustic drum kit).
- Open hi-hat
Strike the hi-hat pad without pressing the pedal.
- Closed hi-hat
Strike the hi-hat pad with fully pressed pedal.
- Hi-hat pedal
Press the hi-hat controller pedal to generate a closed sound without striking the hi-hat pad.
- Splash
Play the hi-hat with fully pressed pedal and then open it suddenly.

6.4 Modifying drum kits

Customising a drum kit

Drum kits 1 ... 30 are preset. You can change the preset kits and save them as user kits 31 ... 40.

1. ➤ Press **[KIT/VOICE]**.
⇒ The Kit menu is displayed.
2. ➤ Press **[PAGE]** repeatedly until the required 'KITNAME' or 'VOLUME' submenu is displayed.
3. ➤ Use the arrow buttons (**[<]** / **[>]**) or the jog wheel to change the parameter value.

Parameter	Display	Meaning	Value range
KIT NAME	NUM XXX	Drum kit selection	Preset: 1 ... 30 User: 31 ... 40
VOLUME	VOL XXX	Volume of the pads of the drum kit	0 ... 127



Volume

Changing the volume of a particular drum kit affects all pads.

Customising voice parameters

Voice parameters always refer only to a single pad. For example, if you change the volume of the snare drum, the other pads are not affected.

1. ▶ Hold down **[KIT/VOICE]** for about 2 seconds.
 - ⇒ The current Voice name and Voice number are displayed.
2. ▶ Strike the pad whose voice you want to change.
 - ⇒ The name of the current pad is displayed.
3. ▶ Press **[PAGE]** repeatedly until the required 'VOICE NAME' or 'VOLUME' sub-menu is displayed.
4. ▶ Use the arrow buttons (**[<]** / **[>]**) or the jog wheel to change the parameter value.

Parameter	Display	Meaning	Value range
TRIGGER	KIK, Sn, SnR, T1, T2, T3, T4, HH, C1, C2, Rd, Pd, PS	Trigger	KICK, SNARE, Snare Rim, Tom 1, Tom 2, Tom 3, Tom 4, Hi-hat, Crash 1, Crash 2, Ride, Hi-hat Pedal, Hi-hat Splash
VOICE NAME	NUM XXX	Voice assigned to the trigger	1 ... 408
VOLUME	VOL XXX	Volume	0...127

Saving user kits

The existing preset kits can be used as a basis for user kits. The user kits can then be stored in the device memory.

1. ▶ To save changes in the drum kit or voice menu, press **[SAVE/ENTER]**.
2. ▶ Use the arrow buttons (**[<]** / **[>]**) or the jog wheel to select a user kit in which you want to save the changed settings (display shows 31 ... 40).
 - ⇒ The user kit number flashes.
3. ▶ Press **[SAVE/ENTER]**.
 - ⇒ The display shows 'OK'. The changes are saved.

6.5 Playing, customising and accompanying songs

Song selection

Your digital drum module provides 80 pre-programmed songs. You can play the songs and accompany them on the drum module. A song contains a drum part (containing the rhythm in which you play the pads) and an accompaniment part (percussion and melody). The volume of both parts can be adjusted separately.



The song list is available for download on the product page at www.thomann.de.

1. ➤ Press *[SONG]*.
⇒ The name and number of the current song appear in the display.
2. ➤ Press *[PAGE]* repeatedly until the required '*SONG SELECT*', '*ACC VOLUME*' or '*DRUM VOLUME*' submenu is displayed.
3. ➤ Use the arrow buttons (*[<]* / *[>]*) or the jog wheel to change the parameter value.
4. ➤ Press *[START/STOP]* to play and stop the songs.

Parameter	Display	Meaning	Value range
SONG SELECT	NUM XXX	Number of the song.	1 ... 85
ACC VOLUME	ACC XXX	Accompaniment volume	0 ... 8
DRUM VOLUME	DRM XXX	Drum kit volume	0 ... 8

Muting the drum track

You can mute the drum track of the pre-programmed songs.

1. ➤ Press *[DRUM OFF]* to mute the drum track.
⇒ The indicator LED of the button lights.
2. ➤ Press *[DRUM OFF]* again to unmute the drum track.

6.6 Metronome function

Press *[CLICK]* to turn the Metronome on and off again. While the metronome is on, the indicator LED of the button is flashing.

Settings

1. ➤ Press *[PAGE]* repeatedly until the required '*TIME SIGNATURE*', '*INTERVAL*', '*VOLUME*' or '*NAME*' submenu is displayed.
2. ➤ Use the arrow buttons (*[<]* / *[>]*) or the jog wheel to change the parameter value.

Parameter	Display	Meaning	Value range
TIME SIGNATURE	SIG XXX	Emphasis on beats	0 ... 9/2, 0 ... 9/4, 0 ... 9/8, 0 ... 9/16
INTERVAL	INT XXX	Beats per measure	1/2, 3/8, 1/4, 1/8, 1/12, 1/16
VOLUME	VOL XXX	Click volume	0 ... 5
NAME	NUM XXX	Name and number of the corresponding click voice	1 ... 6

6.7 Recording functions

This feature allows you to use the drum module for recording. You can record your own drum track with or without an accompanying song. The recording can be stored as a MIDI file in 5 user songs directly in the drum module.

Recording preparation

1. ▶ Hold down [SONG/REC] for 2 seconds.
⇒ The indicator LED of the button flashes.
2. ▶ Use the arrow buttons ([<] / [>]) or the jog wheel to select the user song (display shows '81' ... '85') in which the recording is to be stored.
3. ▶ Press [ST/SP].
⇒ The display shows 'RDY'. The device is now record-enabled.

Starting and stopping recording

1. ▶ When the device is ready to record (the display shows 'RDY'), press [ST/SP] or hit a pad.
⇒ The recording starts after 4 beats. The display shows 'ING'.
2. ▶ To stop recording, press [ST/SP].
⇒ The indicator LED of the button goes out.
3. ▶ Press [ST/SP] to play the recorded song.



- When the recording capacity is exhausted, the display shows 'REC FUL'. The recording then stops automatically.
- The metronome is switched off by default during recording. Press [CLICK] to turn the metronome on or off.

6.8 Coach mode

Starting coach mode

Coach mode is a practice set. It consists of three different exercise types and a switchable display that monitors whether you keep the beat.

1. ▶ Press [COACH] to start coach mode.
2. ▶ Press [PAGE] repeatedly until the required 'Quiet Count', 'Change Up', 'Beat Check' or 'Measure Hint' submenu is displayed.
3. ▶ Press [SAVE/ENTER] to start the exercise type.
4. ▶ Press [PAGE] to set additional parameters in the submenus.
5. ▶ Press [TEMPO] to change the pace of the exercise at any time.
6. ▶ Press [COACH] to exit coach mode.

Exercise type	Display	Description
Quiet Count	QUT CNT	This exercise develops the sense for pace. There are 3 different silent modes and 5 selectable rhythm modes.
Change Up	CHG UP	This exercise trains the timing accuracy. There are 3 different types of rhythm, the change occurs every two bars.
Beat Check	BEA CHE	This exercise trains the precision. There are 13 selectable rhythm types.
Measure Hint	MEA	Displays the deviation from the beat.

Coach mode QUIET COUNT

The 'Quiet Count' exercise type develops the sense of pace.

1. ➤ Press [COACH] to start coach mode.
2. ➤ Press [PAGE] repeatedly until the required 'Quiet Count' submenu is displayed.
3. ➤ Press [SAVE/ENTER] to start the exercise type.
4. ➤ Press [PAGE] to toggle between the parameters [QUT] and [CNT].
5. ➤ Use the arrow buttons ([<] / [>]) or the jog wheel to change the parameter value.
6. ➤ Press [ST/SP] to start the exercise. The exercise start after one bar.
7. ➤ Press [ST/SP] again to stop the exercise.

Parameter	Display	Description	Value range
QUT	QUT XXX	Use the arrow buttons ([<] / [>]) or the jog wheel to select a suitable silent mode.	1 ... 5
CNT	CNT XXX	Use the arrow buttons ([<] / [>]) or the jog wheel to select a suitable counting mode. 1-1: 1 bar counted, 1 bar silent 2-2: 2 bars counted, 2 bars silent 1-3: 1 bar counted, 3 bars silent	1-1, 2-2, 1-3

CHANGE UP coach mode

The 'Change Up' exercise type trains the timing accuracy. A rhythm change will occur every two bars. Starting from semitones, the note values gradually become shorter and then return to semitones. A flashing note symbol on the display indicates the upcoming rhythm change.

1. ➤ Press [COACH] to start coach mode.
2. ➤ Press [PAGE] repeatedly until the required 'Change Up' submenu is displayed.
3. ➤ Press [SAVE/ENTER] to start the exercise type.
4. ➤ Use the arrow buttons ([<] / [>]) or the jog wheel to select the desired rhythm type.

5. ➤ Press **[PAGE]** and use the arrow buttons (**[<]** / **[>]**) or the jog wheel to toggle the display of the practice success (‘ON’) or (‘OFF’). The default setting for showing the practice success is ‘OFF’.
6. ➤ Press **[ST/SP]** to start the exercise. The exercise start after one bar. An automatic rhythm change will occurs every two bars.
7. ➤ If the practice success display is on, the exercise stops automatically after a few passes and your score is displayed.
8. ➤ Press **[ST/SP]** to stop the exercise.

Parameter	Display	Description	Value range
CHG	CHG XXX	Use the arrow buttons ([<] / [>]) or the jog wheel to select an appropriate rhythm type.	1 ... 3
SCO	SCO XXX	ON: Practise success (score) is displayed. OFF: Practise success (score) is not displayed.	ON, OFF

BEAT CHECK coach mode

The ‘Beat Check’ exercise type trains precision with metronome assistance. If the display of the practice success is activated, the score will be displayed at the end of the exercise.

1. ➤ Press **[COACH]** to start coach mode.
2. ➤ Press **[PAGE]** repeatedly until the required ‘Beat Check’ submenu is displayed.
3. ➤ Press **[SAVE/ENTER]** to start the exercise type.
4. ➤ Use the arrow buttons (**[<]** / **[>]**) or the jog wheel to select one of 13 rhythm types.
5. ➤ Press **[PAGE]** and use the arrow buttons (**[<]** / **[>]**) or the jog wheel to toggle the display of the practice success (‘ON’) or (‘OFF’). The default setting for showing the practice success is ‘OFF’.
6. ➤ Press **[ST/SP]** to start the exercise. The exercise start after one bar.
7. ➤ If the practice success display is on, the exercise stops automatically after a few passes and your score is displayed.
8. ➤ Press **[ST/SP]** to stop the exercise.

Parameter	Display	Description	Value range
BEA	BEA XXX	Use the arrow buttons ([<] / [>]) or the jog wheel to select an appropriate rhythm type.	1 ... 13
SCO	SCO XXX	ON: Practise success (score) is displayed. OFF: Practise success (score) is not displayed.	ON, OFF

6.9 Double bass trigger

With the Double Bass Trigger (DBT) even beginners can master the double bass technique. With DBT assistance, one pedal stroke of the bass drum produces two or three continuous kick sounds.

Settings

1. ▶ Press *[DBT]* to activate the double bass trigger.
⇒ The indicator LED of the button lights. The display shows 'DBT 1-x'.
2. ▶ Use the arrow buttons (*[<]* / *[>]*) or the jog wheel to change the trigger time for the second trigger. The selected setting is retained after switching off.
3. ▶ Press *[DBT]* again to deactivate the double bass trigger.

Parameter	Display	Description	Value range
DBT	DBT XXX	Use the arrow buttons (<i>[<]</i> / <i>[>]</i>) or the jog wheel to select a suitable trigger type. 1: Original stroke, triggered once 2: Original stroke/ 2, triggered once 3: Original stroke/ 3, triggered twice 4: Original stroke/ 4, triggered three times	1-1, 1-2, 1-3, 1-4

6.10 Tempo

You can use *[TEMPO]* to adjust the speed of the metronome or the accompanying music.

1. ▶ Press *[TEMPO]*.
2. ▶ Use the arrow buttons (*[<]* / *[>]*) or the jog wheel to set the desired pace.

Parameter	Display	Description	Value range
TEMPO	TMP XXX	Sets the speed of metronome and accompanying music.	30 ... 280

6.11 Trigger settings

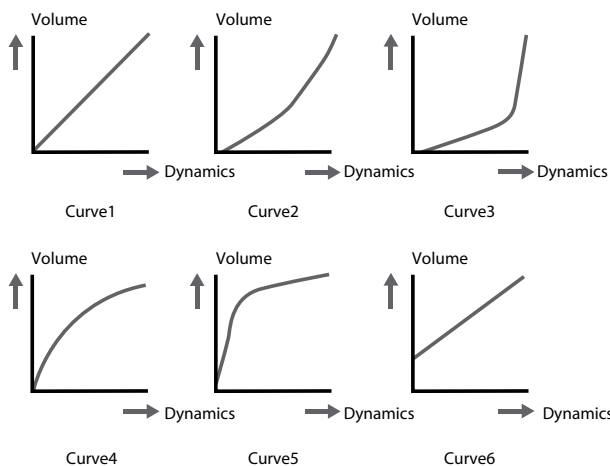
Adjusting trigger settings

The touch responsiveness can be adjusted to your needs and preferences by the settings of this menu.

1. ➤ Press [UTILITY].
⇒ The display shows the Utility menu.
2. ➤ Press [PAGE] repeatedly until the required submenu appears.
3. ➤ Strike the pad whose parameter you want to modify.
4. ➤ Use the arrow buttons ([<] / [>]) or the jog wheel to change the parameter value. Please note the information in the table below.

Parameter	Display	Meaning	Value range
SENSI-TIVITY	SEN XXX	Volume behaviour of a pad regardless of the actual strike intensity. The higher the value, the higher the volume when playing, and vice versa.	1...16
XTALK	XTK XXX	If several pads are mounted on a rack vibrations can be transmitted to other pads when you hit a trigger and unintentionally trigger sounds. This crosstalk can be avoided by the appropriate setting. The value should be set as low as possible.	1...8
CURVE	CUR XXX	The trigger curve regulates the velocity, i.e., the ratio between the punch and volume. Use the 'Curve 1' setting for the most natural ratio between punch and volume. With 'Curve 2' or 'Curve 3', a strong strike will cause a bigger change. With 'Curve 4' or 'Curve 5', a light strike will cause a bigger change. With the 'Curve 6' setting, the volume changes less upon a change of the strike. High volumes are already reached at a relatively low strike intensity. The figure below shows the various options schematically.	1...6

Parameter	Display	Meaning	Value range
RETRIG CANCEL	RTG XXX	We call it 'double trigger' when multiple sounds are successively produced when playing a pad. This effect can be caused, among other things, by irregular waveforms, specifically in the decaying of the trigger. With this parameter, these distortions can be suppressed. The higher the value is, the higher the likelihood that rapidly successive strikes - such as in a drum roll - are no longer detected. So the value should be set as low as possible.	1...16
MIDI NOTE	MID XXX	Assigned MIDI note	0...127



6.12 Utility menu

Adjusting device settings

In this menu, you can change various settings of the device.

1. ➤ Press [UTILITY].
⇒ The display shows the Utility menu.
2. ➤ Press [PAGE] repeatedly until the required submenu appears.
3. ➤ Use the arrow buttons ([<] / [>]) or the jog wheel to change the parameter value.

Parameter	Display	Meaning	Value range
GM MODE	GM XXX	Defines the processing of programme change commands: ON: Programme change commands for MIDI channel 10 are processed as selection (GM kit). OFF: Programme change commands for MIDI channel 10 are processed as selection (local kit).	ON, OFF
AUTO POWER	POW XXX	Defines the behaviour of the automatic shutoff: <ul style="list-style-type: none"> ■ '30' (automatic shutoff after 30 minutes) ■ '60' (automatic shutoff after 60 minutes) ■ 'OFF' (automatic shutoff deactivated). 	30, 60, OFF

6.13 Status messages

Status message	Meaning
REC FUL	The storage capacity for the recording is exhausted.
FAC SET	The factory reset is complete.
EMP	The user song list is empty.
OK	The device settings and drum kit settings have been saved.
WAT	Data is loaded from the flash ROM, please wait.

7 MIDI implementation

Function		Transmitted	Recognized	Remarks
Basic channel	Default	Ch 10	1-16	
	Changed	No	No	
Mode	Default	No	No	
	Messages	No	No	
	Altered	*****	*****	
Note number		0...127	0...127	
	True voice	*****	0...127	
Velocity	Note ON	Yes (99H, V=1...127)	Yes	
	Note OFF	Yes (99H, V=0)	Yes	
Aftertouch	Keys	No	Yes	
	Channels	No	No	
Pitch bender		No	Yes	
Control change	0	No	Yes	Bank select
	1	No	Yes	Modulation
	5	No	Yes	Portamento time
	6	No	Yes	Data entry
	7	No	Yes	Volume
	10	No	Yes	Pan
	11	No	Yes	Expression
	64	No	Yes	Sustain pedal
	65	No	Yes	Portamento ON/OFF
	66	No	Yes	Sostenuto pedal
	67	No	Yes	Soft pedal
	80	No	Yes	Reverb program
	81	No	Yes	Chorus program
	91	No	Yes	Reverb level
	93	No	Yes	Chorus level
	120	No	Yes	All Sound Off
	121	No	Yes	Reset All Controllers
123	No	Yes	All Notes Off	
Program change		No	Yes	
	True Number	No	Yes	
System exclusive		No	Yes	
System common	Song Position	No	No	
	Song Select	No	No	

MIDI implementation

Function		Transmitted	Recognized	Remarks
	Tune	No	No	
System real time	Clock	Yes	No	START and STOP only
	Command	Yes	No	
Aux messages	Local ON/OFF	No	No	
	All Notes OFF	No	No	
	Active Sense	No	No	
	Reset	No	No	

8 Technical specifications

Input connections	Power supply	Connector socket for power adapter
	USB port	USB MIDI
	Trigger	2 × 6.35-mm mono jack socket
	AUX in	1 × 3.5-mm stereo jack socket
Output connections	Line out (R/L mono)	2 × 6.35-mm jack socket
	Headphones	1 × 3.5-mm stereo jack socket
	MIDI	MIDI socket
Voices	418	
Drum kits	30 preset kits, 10 user kits	
Demo and practise songs	80 pre-programmed songs, 5 user songs	
MIDI sounds	128 (The MIDI lists are available for download on the product page at www.thomann.de .)	
Power supply	External power adapter, 100 - 240 V ~ 50/60 Hz	
Operating voltage	9 V $\overline{\text{---}}$ / 500 mA, centre positive	
Operating system	Windows® 8 and later, Mac OS X® 10.8 and later	
Dimensions (W × H × D)	125 mm × 95 mm × 187.5 mm	
Weight	0.5 kg	
Ambient conditions	Temperature range	0 °C...40 °C
	Relative humidity	20%...80% (non-condensing)

Further information

Rack included	Yes
Seat included	No
Bass drum pedal included	Yes
Headphones included	No
Mesh head pads	Yes
Pads in stereo	Yes

9 Plug and connection assignment

Introduction

This chapter will help you select the right cables and plugs to connect your valuable equipment in such a way that a perfect sound experience is ensured.

Please note these advices, because especially in 'Sound & Light' caution is indicated: Even if a plug fits into the socket, an incorrect connection may result in a destroyed power amp, a short circuit or 'just' in poor transmission quality!

Balanced and unbalanced transmission

Unbalanced transmission is mainly used in semi-professional environment and in hifi use. Instrument cables with two conductors (one core plus shielding) are typical representatives of the unbalanced transmission. One conductor is ground and shielding while the signal is transmitted through the core.

Unbalanced transmission is susceptible to electromagnetic interference, especially at low levels, such as microphone signals and when using long cables.

In a professional environment, therefore, the balanced transmission is preferred, because this enables an undisturbed transmission of signals over long distances. In addition to the conductors 'Ground' and 'Signal', in a balanced transmission a second core is added. This also transfers the signal, but phase-shifted by 180°.

Since the interference affects both cores equally, by subtracting the phase-shifted signals, the interfering signal is completely neutralized. The result is a pure signal without any noise interference.

1/4" TS phone plug (mono, unbalanced)



1	Signal
2	Ground, shielding

Three-pole 1/8" mini phone jack (stereo, unbalanced)



1	Signal (left)
2	Signal (right)
3	Ground, shielding

10 Cleaning

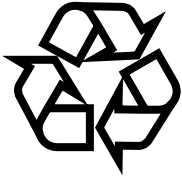
Device components

Clean the externally accessible device parts regularly. The frequency of cleaning depends on the operating environment: wet, smoky or particularly dirty surroundings can cause more accumulation of dirt on the device parts.

- Clean with a soft dry cloth.
- Stubborn dirt can be removed with a slightly dampened cloth.
- Never use cleaners containing alcohol or thinner.
- Do not place vinyl objects on the device, as vinyl may stick to the surface or cause it to discolour.

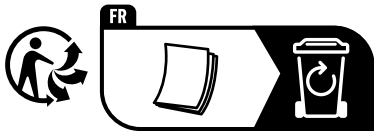
11 Protecting the environment

Disposal of the packing material



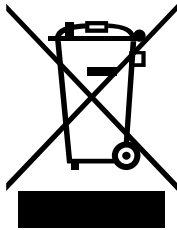
Environmentally friendly materials have been chosen for the packaging. These materials can be sent for normal recycling. Ensure that plastic bags, packaging, etc. are disposed of in the proper manner.

Do not dispose of these materials with your normal household waste, but make sure that they are collected for recycling. Please follow the instructions and markings on the packaging.



Observe the disposal note regarding documentation in France.

Disposal of your old device



This product is subject to the European Waste Electrical and Electronic Equipment Directive (WEEE) as amended.

Do not dispose of your old device with your normal household waste; instead, deliver it for controlled disposal by an approved waste disposal firm or through your local waste facility. If in doubt, consult your local waste management facility. You can also return the device to a retailer if they offer to take the device back for free or if they are legally obliged to do so. When disposing of the device, comply with the rules and regulations that apply in your country. You can also return your old device to Thomann GmbH at no charge. Check the current conditions on www.thomann.de.

Proper disposal protects the environment as well as the health of your fellow human beings. This is because the proper handling of old devices negates the potential negative effects of hazardous substances, and because it conserves resources by recycling them.

Also note that waste avoidance is a valuable contribution to environmental protection. Repairing a device or passing it on to another user is an ecologically valuable alternative to disposal.

If your old device contains personal data, delete those data before disposing of it.

